**Tic Tac Toe Game**

Welcome to the Tic Tac Toe game implemented in Python. This project is a command-line version of the classic Tic Tac Toe game, where two players take turns marking spaces in a 3×3 grid. The player who succeeds in placing three of their marks in a horizontal, vertical, or diagonal row is the winner.

**Features**

* Two-player gameplay
* Randomized starting player
* Board display updates in real-time
* Input validation to ensure valid moves
* Win and draw detection
* Option to replay after each game

**Usage**

1. Players will be prompted to choose their markers (X or O).
2. The starting player is chosen randomly.
3. Players take turns to input their positions (1-9) to place their markers.
4. The game continues until there is a winner or a draw.
5. After the game ends, players have the option to play again.